Materials:

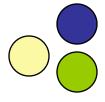
picture card (of game)



• 1 dice



· counters (one for each child playing)



-can be buttons.

Instructions

Players take turns.

Place counter on "start", then throw the dice.

If you get a 3



, you move your counter on 3 spaces, to number 3

3

On your next turn if you get a four

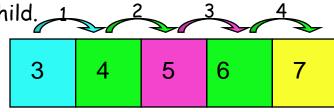


move your counter on 4 spaces to the

box number 7



This may need to be explained to the child. 1



The first player to reach the island is the winner.

