Game 4

How can you get to your Target Number?

You will need:

A pack of playing cards (picture cards removed) Ace=1 Jokers= wild cards for player to choose value Scoring sheet for each player

To play: (2-3 players)

•Target number is determined by 2 cards that each player picks at the start. The numbers are combined by putting one card next to the other. e.g. 3 and 6 combine to make a target number of 36. The player must write the target number in the space on the right on their scoring sheet. These cards are then placed back in the pack.

•9 cards from the pack are placed in a 3x3 square facing upwards in front of the players. The rest are left in a pile.

•Each player is then given a card from the pile to start. This number must be written on the first step of their scoring sheet.

•The first player now has to choose **one** of the cards from the 3x3 square on the table and either adds, subtracts, multiplies or divides the number on the chosen card with the dealt card.

·If they take a joker card, it must be used when it is drawn and not saved for later.

•The total made is written on the next square of the scoring sheet.

•The place in the 3x3 square is filled by a card from the pack each time until the cards run out.

•Their aim is to get to their target number in as few turns as possible.

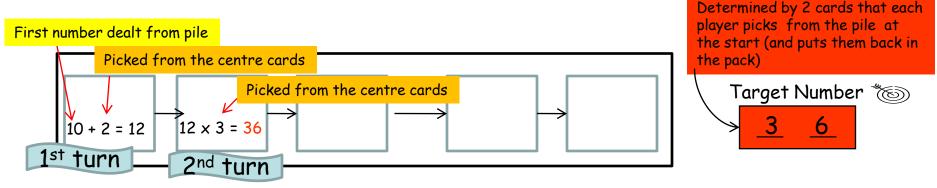
•The second player has a turn to take a card from the 3x3 square and +, -, x or + the chosen card and the dealt card.

•In subsequent turns, each player looks at their total and chooses one card from the 3×3 square to increase (or decrease) their total by +,-,x or \div with the new card, to try to reach their target number.

•The players keep track of their total each turn by writing it on the next square of their scoring sheet.

•The winner is the first player to reach the target number.

•The game is repeated until a player wins 4 times, then the whole game is over.



© 2009 Terezinha Nunes

