Week 7 Board Game 16 Noughts and Crosses

Aim:

To give children practice in reading 'people' names and matching them with the appropriate picture.

Procedure:

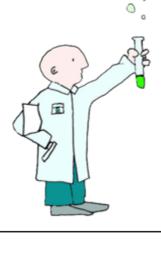
A game for 2 players.

Child A receives all 9 cards marked 'X' Child B receives all 9 cards marked 'O'



Children take turns in matching one of their given cards with the appropriate picture on the board. The first child to complete a row of 'O' or 'X' is the winner.

This game can also be played with a group of children after the style of 'Bingo'. The teacher or a child can be the 'caller'.



















scientist	×	scientist	0
runner	×	runner	0
florist	×	florist	0
specialist	×	specialist	0
technician	×	technician	0
librarian	×	librarian	0

vegetarian

×

vegetarian

shopper

X

shopper

robber

X

robber

scientist	×	scientist	0
runner	×	runner	0
florist	×	florist	0
specialist	×	specialist	0
technician	×	technician	0
librarian	×	librarian	0

vegetarian

×

vegetarian

shopper

X

shopper

robber

X

robber