

# Week 7 Board Game 16

## Noughts and Crosses



### Aim:

To give children practice in reading 'people' names and matching them with the appropriate picture.

### Procedure:

A game for 2 players.

Child A receives all 9 cards marked 'X'

Child B receives all 9 cards marked 'O'



Children take turns in matching one of their given cards with the appropriate picture on the board. The first child to complete a row of 'O' or 'X' is the winner.

This game can also be played with a group of children after the style of 'Bingo'. The teacher or a child can be the 'caller'.



<b>scientist</b>	<b>X</b>	<b>scientist</b>	<b>O</b>
<b>runner</b>	<b>X</b>	<b>runner</b>	<b>O</b>
<b>florist</b>	<b>X</b>	<b>florist</b>	<b>O</b>
<b>specialist</b>	<b>X</b>	<b>specialist</b>	<b>O</b>
<b>technician</b>	<b>X</b>	<b>technician</b>	<b>O</b>
<b>librarian</b>	<b>X</b>	<b>librarian</b>	<b>O</b>
<b>vegetarian</b>	<b>X</b>	<b>vegetarian</b>	<b>O</b>
<b>shopper</b>	<b>X</b>	<b>shopper</b>	<b>O</b>
<b>robber</b>	<b>X</b>	<b>robber</b>	<b>O</b>

<b>scientist</b>	<b>X</b>	<b>scientist</b>	<b>O</b>
<b>runner</b>	<b>X</b>	<b>runner</b>	<b>O</b>
<b>florist</b>	<b>X</b>	<b>florist</b>	<b>O</b>
<b>specialist</b>	<b>X</b>	<b>specialist</b>	<b>O</b>
<b>technician</b>	<b>X</b>	<b>technician</b>	<b>O</b>
<b>librarian</b>	<b>X</b>	<b>librarian</b>	<b>O</b>
<b>vegetarian</b>	<b>X</b>	<b>vegetarian</b>	<b>O</b>
<b>shopper</b>	<b>X</b>	<b>shopper</b>	<b>O</b>
<b>robber</b>	<b>X</b>	<b>robber</b>	<b>O</b>